



## **BASIC SWAT COURSE October 6 - 17, 2025**

**CCN#: 1261-23000-25-001**

**Instruction Furnished By  
Northern California Regional Public Safety Training Center  
In Partnership with  
Federal Bureau of Investigation Sacramento Field Office**

**Description:** This is an 80-hour Basic SWAT course for individuals or teams. Attendees must be full-time, sworn Peace Officers only. Attendees should be sponsored by their department and be assigned to a SWAT team or anticipating such assignment. The course is physically demanding and attendees must physically fit. This course will focus on tactical procedures and weapons skills which will prepare the officer to function as a SWAT team member. Areas covered include team organization and team member functions, dynamic and deliberate clearing techniques, chemical agents, breaching, and practical scenarios. The format of this course complies with California POST recommendations for the Basic SWAT Course, as mandated by California Penal Code Section 13514.1.

Because this course involves rigorous tactical training and physical requirements, each student should be in outstanding physical condition.

**Date/Time:** Monday, October 6 through Friday, October 17, 2025 (80 hours)

**Location:** The course will be held at the Northern California Regional Public Safety Training Authority Range Training Facility, 4701 Forcum Avenue, McClellan, CA (Sacramento).

**POST:** This course is P.O.S.T. Plan IV certified.

**Registration/Fees:** Following are registration/fee payment procedures which **MUST BE FOLLOWED PRIOR TO ATTENDING THE COURSE:**

- 1) A tuition and material fee of \$1000.00 is assessed by the Northern California Regional Public Safety Training Authority and must be paid at least two weeks in advance.
- 2) In order to register your officer(s) you will need to contact NCRPSTA, at email [registration@ncrpsta.com](mailto:registration@ncrpsta.com) or telephone number (916) 808-1532 to arrange payment. An invoice will be provided to you by the NCRPSTA. You **MUST** enroll through the NCRPSTA in order to be placed on the course roster or wait list. Questions regarding fees can be directed to Registration at the above telephone number.

### **MANDATORY Equipment:**

1. Department SWAT uniform or similar clothing.
2. Lace up over the ankle boots.
3. SWAT Operational Kit.
4. Chemical protective mask.
5. \*\*Four (4) diversionary devices (flash bangs) per student. One must be deployed to receive Certificate of Completion.
6. Weapon cleaning equipment
7. Notebook and pen.

**Weapons:** Each student must have passed their departmental qualification course for both their issued handgun and submachine gun and be familiar with the weapons, to include assembly and disassembly.

The following weapons and ammunition are **REQUIRED** for the course:

1. Handgun with minimum of three magazines.
2. Long gun with minimum of two magazines with Simunition conversion kit or separate Simunition converted long gun. Airsoft is an acceptable alternative.

### **Ammunition:**

1. 500 rounds handgun ammunition (range use)
2. 1000 rounds rifle (.223)/submachine gun ammunition (range use)
3. 100 rounds .223/SMG caliber Simunition (marking cartridge or CQT) ammunition (shoot house use)

There are no loaner weapons available for this course.

**STUDENTS WILL NOT BE ABLE TO COMPLETE THE COURSE WITHOUT A SIMUNITION MODIFIED LONG GUN.**

**MANDATORY Safety Equipment:** Each student **MUST** have the following items for safety purposes:

1. Department-issued ballistic body armor.
2. Nomex (fire retardant) gloves.
3. Ear protection compatible with ballistic helmet.
4. Ballistic helmet.
5. Ballistic goggles or wrap around eye protection.

### **Recommended Equipment:**

Water Container, Sunscreen, and sunglasses.

**Optional Equipment:** If team members desire to train on department team equipment (ballistic shields, mirrors, etc.) students are welcome to bring them.

**Basic SWAT Firearms Qualification:** All Basic SWAT course attendees will be required to demonstrate firearms proficiency on the FBI Pistol Qualification Course. The course protocol is attached.

Questions regarding this course may be directed to Brian Jones, Pinnacle Tactical Solutions, LLC., (916) 865-8890, email: [tacticaltraining.jones@gmail.com](mailto:tacticaltraining.jones@gmail.com).

## **FBI PISTOL QUALIFICATION COURSE (PQC)**

50 Rounds Service/QIT Target  
3 fully loaded magazines with loose rounds in pocket

Shooter will load and immediately conduct a tactical magazine exchange, cover target, de-cock, and holster. The exchanged magazine will be topped off. At the completion of the 25 yard phase, shooters will remain in the kneeling position and conduct another tactical magazine exchange from behind cover. All shooters must have a lock back magazine change at the 7 yard line phase. Shooters will reconfigure their magazines for the 5 yard line phase. All manipulations should be conducted behind the cover/concealment of the barricade.

**NO ALIBIS GRANTED** (During record runs) unless malfunction could not be resolved by conventional immediate action drills, i.e., tap-rack-ready. Instructor verification required.

### **INSTRUCTORS MUST SCORE ALL RECORD RUNS**

**At 25 yard (barricade), weapon fully loaded and holstered.**

On command, draw and fire: (18 rnds/1:15 sec.)

- \* 6 rounds prone (de-cock before changing position)
- \* 3 rounds, kneeling, strong side of barricade
- \* 6 rounds, standing, strong side of barricade
- \* 3 rounds, kneeling, weak side of barricade

**At 25 yards, weapon holstered.**

On command, **move to 15 yards**, draw and fire: 10 rounds

- \* 2 rounds, 6 seconds (remain at Position 3)
- \* 4 strings, 2 rounds each, 3 seconds

**At 15 yards, weapon holstered.**

On command, **move to 7 yards**, draw and fire:

- \* 12 rounds, 15 seconds (with mandatory lock back magazine change)

**At 7 yards, weapon loaded with 5 rounds, 5 rounds in spare magazine, holstered.**

On command, **move to 5 yards**, draw and fire: 10 rounds/15 sec.

- \* 5 rounds, one hand only (strong)
- \* lock back magazine change (mandatory)
- \* 5 rounds, one hand only (weak)

Scoring: 2 points per hit